

**RE - Church – Beginnings**, to understand God is present in every beginning. **Books**, to begin understand which books are used in church on Sunday by the parish family. **Spread the Word**, to begin to understand Pentecost was the time when the apostles began spreading the Gospel message through the gift of the Holy Spirit.

**Sacrament - Signs & symbols** to know and understand the signs and symbols used in Baptism. **Thanksgiving**, to begin to understand that in the Eucharist the parish family thanks God for Jesus. **Rules**, to understand why we have rules in the Christian family.

**Christian Living – Preparations**, to understand Advent is a time of preparation for the celebration of Jesus at Christmas. **Opportunities** To know lent is an opportunity to turn towards what is good in preparation for Easter. **Treasures**, to understand the world is God's treasure. given

**DESIGN TECHNOLOGY**  
Design purposeful, functional and appealing products  
Generate, model and communicate ideas  
Use range of tools and materials, including outdoor learning.  
Evaluate existing products and own ideas  
Build and improve structure and mechanisms

**GEOGRAPHY**  
Name and locate the world's continents and oceans  
Compare local area to a non-European country  
Use basic vocabulary to describe a less familiar area  
Use aerial images and other models to create simple plans and maps, using symbols  
Use simple fieldwork and observational skills to study the immediate environment

**Reading**  
Develop phonics until decoding secure  
Be phonic competent by end of Year 2 latest  
Read common suffixes  
Read and re-read phonic-appropriate books  
Build repertoire of poems learnt by heart, recite with appropriate intonation  
Increase range of reading comprehension tasks  
Recognise simple recurring literary language  
Read common 'exception' words  
Discuss and express views about fiction, non-fiction and poetry  
Become familiar with and retell stories  
Ask and answer questions; make predictions  
Begin to make inferences

**ENGLISH Writing**  
Develop positive attitude and stamina for writing  
Begin to plan ideas for writing  
Record ideas sentence-by-sentence  
Make simple additions and changes after proof-reading  
**Spelling**  
Spell by segmenting into phonemes  
Spell common 'exception' words  
Spell using common suffixes, etc  
First 200 words  
**Spoken Language**  
Articulate and justify answers  
Initiate and respond to comments

Use spoken language to develop understanding  
**Grammar, punctuation and vocabulary**  
Use co-ordination and simple subordination  
Begin to expand noun phrases  
Understand sentence functions  
Use apostrophes for missing letters and singular possession  
Use progressive verb forms  
Use !?, and '  
Use simple conjunctions  
Use some features of standard English

**ART AND DESIGN**  
Use a range of materials  
Use drawing, painting and sculpture  
Develop techniques of colour, pattern, texture, line, shape, form and space  
Learn about a range of artists, craftsmen and designers

**HISTORY**  
Changes in living memory (linked to aspects of national life where appropriate).  
Lives of significant historical figures, including comparison of those from different periods.  
Significant local people. The Great Fire of London. Castles, with a focus on Windsor.

**MATHEMATICS Number and place value**  
Count in steps of 2, 3, 5 from zero and in tens from any number  
Begin to use place value (tens and ones)  
Identify, represent and estimate numbers  
Compare/order numbers, inc < > =  
Write numbers to 100

**Number: Addition and subtraction**  
Know number facts to 20 (+ related to 100)  
Solve problems of + and -  
Add and subtract numbers using concrete objects, £ and p, pictorial representations, and mentally, including a two-digit number and ones; a two-digit number and tens; two two-digit numbers; adding three one-digit nos

**Fractions**  
Recognise, find, name and write fractions  $\frac{1}{3}$ ,  $\frac{1}{4}$ ,  $\frac{2}{4}$ ,  $\frac{3}{4}$  of a length, shape, set of objects or quantity  
Write simple fractions eg  $\frac{1}{2}$  of  $6 = 3$  and recognise the equivalence of  $\frac{2}{4}$  and  $\frac{1}{2}$   
**Geometry: Properties of shapes**  
Identify and sort 2D and 3D shapes  
Identify 2D shapes on 3D surfaces

**Number: Multiplication and division**  
Use x, = and ÷ symbols  
Know 2, 5, 10x tables  
Recognise commutative property of multiplication  
Solve problems involving multiplication and division  
**Measurement**  
Tell and write the time to five minutes and draw on clock  
Know and use standard measures  
Read scales

**MUSIC**  
Sing songs and play tuned and untuned instruments musically  
Listen and understand live and recorded music  
Make and combine sounds musically  
Follow and create simple graphic scores  
ICT – manipulating sampled sounds

**MODERN LANGUAGES**  
Not applicable at Key Stage 1.

**Number: Multiplication**

**SCIENCE**

**Working Scientifically**  
Identifying and classifying – use observations and ideas to suggest answers to questions  
Gather and record data

**Biology**  
Differentiate living, dead and non-living  
Growing plants (water, light, warmth)  
Basic needs of animals and offspring  
Simple food chains and habitats



**Chemistry**  
Identify and compare uses of different materials

**Physics**  
Compare things moving on different surfaces  
Observe and name variety of sound sources  
Recognise that sound gets fainter with distance

**COMPUTING**  
Understand use of algorithms, write and test simple programs  
Use logical reasoning to make predictions, organise, store, retrieve and manipulate data  
Communicate online safely and respectfully  
Recognise uses of IT outside of school

**PHYSICAL EDUCATION**  
Master basic movement, eg running, jumping, throwing, catching, balance, agility and co-ordination  
Participate in team games  
Perform dances using simple movement